Southern New Hampshire University

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CS 330- Final Project Reflection

A picture containing map

Description automatically generated

There were several requirements of the final project. I was only able to get one in. In this video a light source can be seen, including one that is colored. The colored light can be turned on and off with the '[' and ']' keys, and the revolving white light can be made stationary with the left or right 'alt' keys. The white light can also be repositioned with the letter keys on the right of the keyboard. This project was very challenging for me. It had a lot of twists and turns, I was not ready for. When I did complete a portion another part broke, or failed. I am very happy I could at least complete one object even though the shape had issues.

The camera can be moved using the WASD keys, as well as QE for altitude changes. The speed of the camera can be changed with the mouse wheel, and the view is changed through mouse movement. Wireframe models are viewable with left and right arrow keys. The video is attached.